



## North American Championships Fact Sheet

### When

- ❖ August 6<sup>th</sup>, 2011, at Gen Con Indy, (Sagamore Ball Room).

### Format & Tournament Logistics

- ❖ Tournaments will be 200-point format using the most recently released DDM Guild version of the **Dungeons & Dragons® Miniatures** Battle Rules.
- ❖ Swiss rounds – Maximum length of 60 minutes per round, 6 swiss rounds are planned, followed by a top 4 play off. All rounds to be played on the 6<sup>th</sup> with final match on the 7<sup>th</sup> if required.
- ❖ All players may participate in all Swiss rounds; top 8 Swiss players enter a playoff bracket.
- ❖ Tournaments will be 32K, Competitive REL and will be DCI sanctioned and reported.
- ❖ All DCI Universal Tournament Rules and **Dungeons & Dragons® Miniatures** Tournament Competitive Floor Rules & Penalty Guide rules are in effect for this event.

Available at: <http://www.ddmguild.com/downloads/DdmFloorRules.pdf>

- ❖ Also refer to the most current edition of the **Dungeons & Dragons® Miniatures** Game Battle Rules.  
Available at: <http://www.ddmguild.com/rules/index.php>
- ❖ Players should bring pen, paper, miniatures and appropriate battle map, stat cards, and counters.
- ❖ The theme of the tournament is 'Squad Versatility.' Players should be prepared to play their warband using the following maps: Broken Demongate, Caves of Chaos, Dwarven Outpost, Frostfell Rift, Jungle Temple, Market Square, Teleport Temple. Map options are random, and will vary each round depending upon player seating assignments. (Maps will be supplied).  
In addition, the following formats will be used each round:

Round:	Format used:
1	Assault
2	Bounty
3	Hand of Fate*
4	Hand of Fate*
5	Bounty
6	Assault

*\*Hand of Fate:* This format uses all the rules of Assault, with the following additions:

*Critical hits:* Critical hits are scored on a natural roll of 19 or 20.

*Critical hits:* Critical hits have +10 damage instead of double damage.

**Warband Construction:** *Players must construct a 200 point warband with a warband size limit of 8 creatures.*

### Entry Fee and Prize Schedule

- ❖ A ticket to the event and access to Gen Con (a badge) are required for this event.
- ❖ Top players receive Wizards of the Coast Product and Dapper Devil Product.
- ❖ The Champion will have the opportunity to take part in the DDM Guild Design process.



**Information:** Players who have questions about the D&D Miniatures™ game should contact the DDM Guild at [ddmguildop@gmail.com](mailto:ddmguildop@gmail.com). Dungeons & Dragons, D&D, D&D Miniatures, Wizards of the Coast are trademarks of Wizards of the Coast, Inc. and used with permission. Wizards character names, and the distinct likenesses thereof are property of Wizards of the Coast, Inc. This material is protected under the copyright laws of the United States of America. © 2011 DDM Guild and Wizards of the Coast. This fact sheet released July 11th, 2011.